Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 09/889484 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR **SMALL ENTITY TOTAL CLAIMS** al to real st RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE BASIC FEE OR. TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT \mathbf{Z} +135= +270= OR If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) (Column 2) (Column 3) SMALL ENTITY OR SMALL ENTITY CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER PRESENT ENDMENT AFTER RATE **PREVIOUSLY** TIONAL RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE .. *Q*() Total Minus X\$ 9= X\$18= OR Independent Minus X40= X80 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +135= +270= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS 12-11-1 HIGHEST α REMAINING ADDI-ADDI-NUMBER PRESENT **AMENDMENT** AFTER PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus = X40= X80= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST مرن. O A 19. 10. REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT AFTER PREVIOUSLY RATE TIONAL **EXTRA** * **.** RATE TIONAL AMENDMENT PAID FOR 'FEE FEE Total Minus X\$ 9= X\$18= OR Independent X40= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X80= OR +135= +270= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL TOTAL ÓR ""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT. FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.